

## MIXED MARTIAL ARTS UNIFIED RULES FOR AMATEUR COMPETITION Youth

[As of January 2021]

#### 1) SCOPE:

Amateur Mixed Martial Arts [MMA] competition shall provide participants new to the sport of MMA the needed experience required in order to progress through to a possible career within the sport. The sole ethos of Amateur MMA is to provide the safest possible environment for combatants to train and gain the required experience and knowledge under directed pathways allowing them to compete under the confines of the rules set out within this document.

The annual IMMAF MMA World Amateur Championships supported by NLMMAF may be held in differing countries and as such changes shall be facilitated and known prior to competition. What we are striving for in conjunction with the unparalleled safety conscious nature of the combatants are a unified and an aesthetically common identity of the sport of Mixed Martial Arts for amateur competition.

The NLMMAF currently recognizes and regulates 5 [five] different categories of Amateur Mixed Martial Arts competition: IMMAF Senior 18+ IMMAF Juniors 18 - 20s (U21) IMMAF Youth A 16-17s (U18) IMMAF Youth B 14-15s (U16) IMMAF Youth C 12-13s (U14)

The rules as set out in this document shall be applied to, and be in accordance with, any IMMAF Youth tournament held globally.



## 2) DEFINITION:

"Mixed martial arts" means a combat competition involving the use, subject to any applicable limitations set forth in these Unified Rules, of a combination of techniques from different disciplines of the martial arts, including, without limitation, grappling, kicking and striking.

# 3) JURISDICTION:

The Referee shall remain the sole arbiter of a contest. All contests and exhibitions of mixed martial arts must be conducted under the supervision and authority of the commission/host regulatory body.

# 4) ROUNDS:

Each contest under NLMMAF Youth regulation shall consist of the following: Youth A 16-17s (U18) 3 x 2 minute rounds duration with a 1 minute rest period. Youth B 14-15s (U16) 1 single round of 4 minutes duration. Youth C 12-13s (U14) 1 single round of 3 minutes duration. The premise here is in granting the participants the necessary additional and incremental competition times [increasing with age] during matches, rising from 3 to 4 to 6 minutes respectively.

No contest should be allowed over a two round format as the likelihood for a drawn result significantly increases.

## 5) STOPPING THE CONTEST:

The referee and the ringside physician are the only individuals authorized to enter the ring/fighting area at any time during competition, and the referee is the sole arbiter of a contest and is the only individual authorized to stop a contest.



# 6) JUDGING:

All contests will be evaluated and scored by the referee and a 2nd official/table judge should the need to confer arise.

# 7) SCORING SYSTEM:

The Unified Criteria currently utilized at IMMAF Senior & Junior tournaments shall be applied and used in determining the winner of a contest based upon its effective use and application.

# 8) WARNINGS:

- A single warning will be issued for the following infractions only:
- 1) Holding or grabbing fence
- 2) Holding onto opponent's shorts, gloves, shin-guards or rash-guard
- 3) Having the fingers outstretched, palm parallel to the floor toward opponent face

## 9) FOULS:

- The following acts constitute a foul in mixed martial arts competition:
- 1. Butting with the head
- 2. Eye gouging of any kind
- 3. Biting or spitting at an opponent
- 4. Fish Hooking
- 5. Hair pulling
- 6. Spiking the opponent to the canvas onto the head or neck (pile-driving)
- 7. Strikes to the spine or the back of the head. The spine includes the tailbone
- 8. Throat strikes of any kind and/or grabbing the trachea
- 9. Fingers outstretched toward an opponent's face/eyes
- 10. Downward pointing elbow strike (12 to 6)
- 11. Groin attacks of any kind



- 12. Kneeing and/or Kicking the head of a grounded opponent
- 13. Stomping of a grounded fighter
- 14. Holding opponent's gloves, shorts, shin-guards or rash guard
- 15. Holding or grabbing the fence with fingers or toes
- 16. Small joint manipulation [fingers or toes]
- 17. Throwing an opponent out of the fighting area
- 18. Intentionally placing a finger into any orifice, or into any cut or laceration of your

opponent

- 19. Clawing, pinching, twisting the flesh
- 20. Timidity (avoiding contact, or consistently dropping the mouthpiece, or faking an injury
- 21. Use of abusive language in the fighting area
- 22. Flagrant disregard of the referee's instructions
- 23. Unsportsmanlike conduct that causes an injury to opponent
- 24. Attacking an opponent after the bell has sounded the end of the period of unarmed combat.
- 25. Attacking an opponent on or during the break
- 26. Attacking an opponent who is under the care of the referee
- 27. Interference from a mixed martial artist's corner or seconds
- 28. Applying any foreign substance to the head or body in order to gain an advantage

## **10) FORBIDDEN TECHNIQUES**

In addition to the listed fouls above, techniques that shall remain forbidden in Amateur Mixed Martial Arts contests shall be:

- 1) Elbow and forearm strikes of any kind
- 2) Heel Hook

3) Twister, neck crank, can opener, sit through crucifix and/or any submission deemed as applying pressure to the neck or spine



- 4) Knees to the head of an opponent
  In addition to the listed fouls and forbidden techniques for amateur competition the following restrictions shall also apply to the youth age category in which they are listed: There shall be no striking to the head or face for any and all levels of Youth A, B
  and C competition permitted.
  Youth C 12-13 years old
  1. No striking with the knees in any fashion
  2. No grounded striking of any fashion
  3. No bicep or calf crush
  4. No wristlocks
  5. No leg submissions of any description
  6. No omoplata submission
  7. No suplex, elevated/shoulder throws or slams
  8. No guillotine chokes of any description
- 9. No linear kicks to the knee
- 10. No up-kick from a grounded position
- 11. No foot stomps

Any throw must be of a hip or hip toss variation and have both head and arm control. The premise on which the youngest group of amateurs shall compete shall be based heavily upon applying and adapting the techniques of mixed martial arts in an enhanced safety environment. The technical restrictions detailed above shall both allow and facilitate young competitors to garner the necessary time and experience in a competitive format without the risk of unnecessary injury or trauma suffered.

As a result the referee's shall be instructed to allow the techniques to be freely and openly used and applied but not necessarily finished. In other words a young competitor who has been caught in a legal submission hold shall not be permitted the same leniency and time that an advanced senior would have to utilize an escape. We must recognize that



at such an early age the emphasis will be exaggerated from a safety first perspective in not allowing or risking unnecessary injury to our young athletes. As a result "Technical

Submission's" shall be a more frequent occurrence to both decide and end a match.

Youth B 14-15 years old

- 1. No striking with the knees in any fashion
- 2. No grounded striking of any fashion
- 3. No bicep or calf crush
- 4. No wristlocks
- 5. No knee-bar [legal leg attacks are straight Achilles lock and figure four ankle lock with

straight leg only]

- 6. No omoplata submission
- 7. No suplex, elevated/shoulder throws or slams
- 8. No standing guillotine chokes
- 9. No linear kicks to the knee
- 10. No up-kick from a grounded position
- 11. No foot stomps

Figure four ankle locks are to be applied to a straight leg only, no bending of the knee

whilst applying the submission allowed.

Guillotine chokes must be of "arm-in" type and finished from a grounded position.

Youth A 16-17 years old

- 1. No striking with the knees in any fashion
- 2. No kicking to the body of a downed opponent Closed fist striking to the body only
- 3. No bicep or calf crush
- 4. No wristlocks
- 5. No suplex, elevated/shoulder throws or slams
- 6. No standing guillotine chokes
- 7. No linear kicks to the knee
- 8. No up-kick from a grounded position



9. No foot stomps

Figure four ankle locks are to be applied to a straight leg only, no bending of the knee whilst applying the submission allowed. Guillotine chokes must be finished from a grounded position.

## 11) FOUL PROCEEDURE

Disqualification can occur after any combination of fouls or after a single flagrant foul. Fouls resulting in a point[s] being deducted and as signalled by the referee must result in the deduction from the offending contestant's score and is to be notated by all three judges and official scorekeeper.

Only a referee can assess a foul, if the referee does not call the foul then judges must not make that assessment on their own.

A fouled contestant has up to 5 minutes to recuperate. This is not applicable to all fouls. If a foul is committed the referee may call time should the fouled contestant show any visible sign of distraction or injury.

1) The referee shall call time.

2) The referee shall check the fouled contestant's condition and safety.

3) The referee shall then instruct the fouling contestant to a neutral corner, assess the foul to the fouled contestant, deduct points [if required] and notify the judges and official scorekeeper.

If a bottom contestant commits a foul, unless the top contestant is injured, the contest will continue without referee intervention.

1) The referee will verbally notify the bottom contestant of the foul.

2) When the round is over, the referee will assess the foul and notify both corners, the judges and the official scorekeeper.



#### 12) INJURIES SUSTAINED BY FAIR BLOWS AND FOULS:

Fair Blows: If injury is severe enough to terminate a contest, the injured fighter loses by TKO.

Fouls:

#### Intentional:

1) If an injury is severe enough to cause the immediate termination of a contest, the contestant causing the injury loses by disqualification.

2) If an injury is produced and the contest is allowed to continue, the referee will notify the authorities and automatically deduct 2 points from the contestant who committed the foul. Point deductions for intentional fouls will be mandatory.3) If an injury as described in (b) above is the cause of the contest being stopped in a later

round, the injured boxer will win by TECHNICAL DECISION, if he is ahead on the scorecards.

4) If an injury as described in (b) above is the cause of the contest being stopped in a later round, the contest will result in a TECHNICAL DRAW, if the injured contestant is behind or even on the scorecards.

5) If a contestant injures himself while attempting to foul his opponent, the referee will not take any action in his favour, and the injury will be the same as one produced by a fair blow.

#### Accidental:

Any injury severe enough for the referee to stop the contest immediately, will result in
a NO CONTEST if stopped before 2 rounds have been completed in a 3 round contest
or if stopped before 3 rounds have been completed in a 5 round contest.
 Any injury severe enough for the referee to stop the contest immediately after 2 rounds
of a 3 round contest, or after 3 rounds of a 5 round contest have occurred, the contest
will result in a TECHNICAL DECISION, awarded to the contestant who is ahead on
the score cards at the time the contest is stopped.



3) If injury (b) above occurs, there will be no scoring of an incomplete round.4) If injury (b) above occurs, and the referee penalizes either contestant, then point(s) shall be deducted from the final score.

The protocol and point deduction criteria currently utilized in Junior/Senior NLMMAF competition shall be the same throughout the youth tournaments, the premise being that we compete under and adhering to as close to a single and unified rule-set as possible for all NLMMAF tournaments.

In youth C and B categories where a single round is contested technical decisions shall not be employed. If a referee determines that a contestant cannot continue as the result of an accidental foul the uninjured contestant shall advance in the tournament. Only in Youth Category A contested over three rounds can we revert to our standard protocol.

## 13) WEIGHT DIVISIONS:

Weigh-ins for amateur contestants shall be on the day of competition, and each subsequent day of competition that the athletes progress.

All athletes must weigh in on the official competition scale in a pair of shorts and t-shirt/rash Guard. Youth contestants are not permitted to strip above or below the waist to underwear or bare torso. To facilitate this all contestants at all official weigh ins shall be granted an additional 1lb [454gr] allowance over and above their designated weight category as detailed below.

Youth category C 12 – 13 years old Male & Female [under] -31kg/ 68.3 lbs -34kg/ 75 lbs -37kg/ 81.6 lbs -40kg/ 88.2 lbs



-44kg / 97 lbs

-48kg/ 105.8 lbs

-52kg/ 114.6 lbs

-57kg/ 125.7 lbs

+57kg/ 125.7 lbs - TO A MAXIMUM OF 62kg / 136.7 lbs

Youth category B

14 – 15 years old Male & Female [under]

-40 kg/ 88.2 lbs

- -44 kg/ 97 lbs
- -48 kg/ 105.8 lbs
- -52 kg/ 114.6 lbs
- -57 kg/ 125.7 lbs
- -62 kg/ 136.7 lbs
- -67 kg/ 147.7 lbs
- -72kg/ 158.7 lbs

+72 kg/ 158.7 lbs - TO A MAXIMUM OF 77.1 kg/ 170 lbs

Both Youth B & C categories, for the upper weight limits only, no athlete shall be allowed to compete with a weight difference greater than 5 kg.

Youth category A 16-17 years old [as per current unified NLMMAF rules] Male [under] Strawweight: -52.2 kg /115 lbs Flyweight: -56.7 kg /125 lbs Bantamweight: -61.2 kg /135 lbs Featherweight: -65.8 kg /145 lbs Lightweight: -70.3 kg /155 lbs



Welterweight: -77.1 kg /170 lbs Middleweight: -83.9 kg /185 lbs Light Heavyweight: -93.0 kg /205 lbs Heavyweight: -120.2 kg /265 lbs

Female [under] Atomweight: - 47.7kg /105 lbs Strawweight: -52.2 kg /115 lbs Flyweight: -56.7 kg /125 lbs Bantamweight: -61.2 kg /135 lbs Featherweight: -65.8 kg /145 lbs Lightweight: -70.3 kg /155 lbs Welterweight: 77.1 kg /170 lbs

In female category A, for the upper weight limit only, no athlete shall be allowed to compete with a weight difference greater than 5 kg.

## 14) MEDICAL REQUIREMENTS FOR CONTESTANTS:

All athletes are required to complete all pre competition medical examinations and tests as set out by the commission/host regulatory authority. The medical requirements set out pre competition shall be mandatory. The commission/host regulatory authority licensing the contest shall conduct or supervise all pre-contest weigh-ins and supervise a rules meeting for all contestants and their cornermen.

Post-Contest medical examination:

1) Immediately following a contest, each contestant shall be given a medical examination by a physician approved by the commission/host regulatory authority. The medical examination may include any examinations or tests the commission deems necessary to determine the



post-contest physical fitness of a contestant.

2) Any contestant who refuses to undergo a post-contest medical examination shall be immediately suspended for an indefinite period for an investigation to take place.

## **15) NLMMAF EQUIPMENT SECTION**

Competitors participating in NLMMAF official events should comply with regulations. Athletes competing in National events are responsible for ensuring they wear approved kit that comply with the rules. In NLMMAF tournaments, it is a mandatory requirement under NLMMAF competition for all NLMMAF approved equipment to be worn at all times during competition. Competitors will require two sets of kit; with each set consisting of the following items: mouthguard, gloves, shin guards, rash guard, and a pair of MMA shorts / fight tights.

#### Protective Kit:

#### Gloves

The gloves shall be new for all events and in good condition or they must be replaced. Only amateur MMA gloves with prior approval from NLMMAF Technical Committee can be used for The duration of the competition.

All athletes shall wear amateur MMA gloves with protective padding weighing a minimum of no less than 6 ounces and no more than 8 ounces. The gloves for amateur competition shall be recognised as visibly different to those used under professional rules and have the aesthetic of such. Gloves are to be open handed with finger and thumb loops to facilitate grappling. The wrist shall be supported by means of a Velcro strap. NO lace up gloves will be permitted.

#### Shin guards

The use of shin guards and rash guards shall be a mandatory requirement for amateur mixed martial arts competition. The type of shin guard used shall be able to facilitate the grappling aspects associated with competition. As such the preferred type shall be a tight



fighting pull-on sock/neoprene type shin guard. The use of shin guards with Velcro type strap fasteners or utilizing any substance other than which the shin guard is made of shall be forbidden.

# **Groin Protectors**

All male athletes must provide and wear a groin protector. Females may choose to wear a groin protector should they so wish.

# Mouthguard

All athletes are required to wear a well-fitting mouthguard, which shall be subject to examination and approval. A round will not begin until both athletes have their respective mouthguards in place. If a mouthguard is involuntarily dislodged during competition, the referee will call time and replace the mouthguard at the first opportune moment, which does not interfere with the immediate action. Athletes are responsible for sourcing their own non-branded mouth guards.

## Athlete's Apparel

## Shorts

Each athlete must wear mixed martial arts shorts/compression shorts. No pockets, zips, fasteners or any foreign substance other than that of the material that the shorts are made of shall be permitted to present on the shorts. No external lace up waistband on the outside of the shorts are permitted, it must be inside the waist band of the shorts.

# Rash guards

The type of rash guard to be used shall be of tight fighting stretch material. All rash guards are to be of short sleeve type. No long sleeve rash guards are permitted.



#### **Special Considerations**

NLMMAF understands and gives special dispensation to all cultural and religious belief and practice. Any female athlete wishing to wear either/or long sleeve rash guards and tights to cover the skin can do so with prior written notification to the commission/host regulatory authority.

#### Shoes

Athletes may not wear shoes of any kind during competition.

#### Equipment Control procedure

Athletes' equipment/kit must be exempt from stains and must not show any signs of being worn out. If the condition of the equipment is assessed as unsatisfactory, the athlete must obtain replacement equipment from the Equipment Room. Replacements will only be issued in the following cases:

- Torn Equipment
- Bloodstains or any other apparent stains
- Worn out
- Lost or stolen kit (at discretion of the Equipment Manager)

Long hair must be tied up out of the way.

## **16) FIGHTING AREA REQUIREMENTS**

All clubs should be using the NLMMAF Approved Fighting Area for all competitions.

Close & detailed fighting area inspections will take place before the start of NLMMAF

competitions and each subsequent day of competition to ensure the highest of safety standards.



## **17) SAFETY REQUIREMENTS:**

Specifications for Bandages on Contestants' hands:

1) In all weight classes, the bandages on each contestant's hand shall be restricted to soft open weave gauze cloth not more than 20 yards in length and 2 inches in width, held in place by not more than 10 ft. of surgeon's/zinc oxide tape, 1 inch in width, for each hand.

2) Surgeon's/zinc oxide adhesive tape shall be placed directly on each hand for protection near the wrist. Strips of tape may be used between the fingers to hold down the bandages.

3) The bandages shall be evenly distributed across the hand.

4) Bandages and tape shall be placed on the contestant's hands in the dressing room / warm up area
As specified on the day in the presence of the commission/host regulatory authority.
5) Under no circumstances are gloves to be placed on the hands of a contestant until the
approval of the commission/host regulatory authority is received. Each glove shall be
sealed and taped. Athletes may not remove the gloves once sealed
until the competition bout has taken place.

Contestant's Physical Appearance:

1) Each contestant must be clean and present a tidy appearance.

2) The use of Vaseline/grease or any other foreign substance, including, without limitation, grooming creams, lotions or sprays, may not be used on the face, hair or body of a contestant. The referee or the commission's representative shall cause any excessive grease or foreign substance to be removed.

3) The commission/host regulatory authority representative shall determine whether head or facial hair presents any hazard to the safety of the contestant or his opponent or will interfere with the supervision and conduct of the contest. If the head or facial hair of a



contestant presents such a hazard or will interfere with the supervision and conduct of the contest, the contestant may not compete in the contest unless the circumstances creating the hazard or potential interference are corrected to the satisfaction of the commission's representation. Without limiting the foregoing standard, head hair must be trimmed or tied back in such a manner that it will not interfere with the vision of either contestant or cover any part of a contestant's face.

4) Contestants may not wear any jewellery or other piercing accessories while competing.

18) TYPES OF CONTEST RESULTS:
Submission by:
Physical Tap Out
Verbal tap out
Knock out [body]
Technical Knockout (TKO) by:
Referee stopping contest
Referee Stopping the contest on the advice of the Ringside Physician/Corner
Decision via the referee and [if required] 2 nd official/table judge.
Disqualification
Forfeit
In a tournament format where contestant progression and medal placing is needed, no

contests and draws cannot be applied. In such instances if the three rounds of competition [Youth category A only] have resulted in a draw [point deduction] then a fourth period/over time round shall be contested. In the event of a point deduction that results in a score draw in the over time round then the fighter who committed the foul and had the point deduction shall be eliminated from the tournament, the opponent who did not commit the foul advances. This rule can only be applied to the fourth overtime round. Only in a tournament format should overtime rounds be contested. At all other times the Referees' evaluation and decision remains final.



#### **19) SCORING TECHNIQUES:**

Effective Striking/Grappling shall be considered the first priority of round assessments. 1) Effective Striking/Grappling Legal blows that have immediate or cumulative impact with the potential to contribute towards the end of the match with the IMMEDIATE weighing in more heavily than the cumulative impact.

Successful execution of takedowns, submission attempts, reversals and the achievement of advantageous positions that produce immediate or cumulative impact with the potential to contribute to the end of the match weigh more heavily than the cumulative 14 impact. It shall be noted that a successful takedown is not merely a changing of position, but the establishment of an attack from the use of the takedown. Submission attempts that cause an opponent to tire and weaken, taking considerable effort to escape shall be given greater weight when scoring than those attempt that are easily defended and escaped without effort. Impactful throws and takedowns are weighed more heavily than athletes who are tripped or bundled to the mat.

This will be the deciding factor in a high majority of decisions when scoring a round. Scoring:

Under NLMMAF Youth competition the referee in charge of the match shall determine the winner of the contest based upon the evaluation and use of the criteria as set out within this document. For Youth Category A matches contested over 3 rounds the referee shall carry a small notepad and pen kept with the 2 nd official/scorekeeper for notation of scores applied to the round and these are to be made within the one minute rest period. The referee, at their sole discretion can utilize the opinion and consultation of the 2nd official/table judge to deliberate and determine the winning contestant in a close match. It should be noted that prior to commencement of any youth tournament the criteria and protocol for decision making is to be made known to the contestants and their coaching team. It shall also be strictly and firmly stated that there will be a zero tolerance policy for remonstration and/or determined un-sportsman like or aggressive behaviour toward any officials as to the decisions made.



This is an amateur sport and in this particular format designed and designated for the youth and ultimately the future of the sport. The behaviour that they both witness and employ today shall be the image and portrayal of the sport of mixed martial arts tomorrow and as such a respectful "fair play" attitude is to be expected and encouraged at all times.

The appeals process is not for review of any rendered decision made by a referee. The process is there for any illegal or missed action that could have resulted in a differing outcome of the match. Examples include a missed foul or a submission missed by an official. This procedure shall also be firmly and clearly communicated prior to the commencement of the tournament.